



STEAM Kit Rentals

Bring the fun of the C'mon to your school or home. The Golisano Children's Museum of Naples is offering classroom STEAM kits rentals. Our STEAM Kits are easy to transport, ready-to-go science, technology, engineering, art, and math experiences for grades Pre-K – 4. The kits are designed for use by one classroom to enhance your lesson plans and delve deeper into curriculum in a dynamic hands-on way.

Are you homeschooling? Rent a STEAM Kit to supplement your at-home instruction or to use at a co-op lesson.

Each STEAM Kit contains basic instructions, prompts for engagement, State Standard alignments, and an easy inventory and packing list. They are intended for up to 20 students at a time.

COVID-19 Expectations

Due to COVID-19, we understand cleanliness is of the utmost concern. All kits are fully sanitized by C'mon prior to your rental. While kits are in your possession, we ask that you DO NOT share between classrooms and ONLY sanitize the components with a quick dry aerosol disinfecting spray, such as Lysol Disinfectant Spray or a similar product. Kit components have specific cleaning requirements. Improper sanitization causes damage to the kit components and may result in the loss of your deposit.

STEAM Rental Kits – Pricing

- \$35 for a 1-day rental
- \$50 for a 2-day rental – Ideal for a weekend!
- \$65 for a 3-day rental
- \$80 for a 4-day rental
- \$95 for a 5-day rental – Ideal for a week in a classroom!

* A \$50 refundable deposit is required for all rentals.

Prices are per kit. Depending on availability, you may rent multiple kits at once.

Submit a request form (below) to start the rental process. Our Programs Registrar will contact you to confirm your registration.



C'mon Contact

If you have questions, concerns or additional needs regarding your rental, please contact the C'mon Education Team at education@cmon.org or by calling 239-260-1600.

Pick-up and Return

You will not be charged for the days you pick-up and return the kits. For example, if you select a 1-day rental you might pick-up the kit on Tuesday, use it in class on Wednesday, and return the kit on Thursday.

Prior to picking up the kit, you will work with our Programs Registrar to determine your kit rental period and final cost. The maximum rental period is 5 days.

Payment is due on or before the day you pick up the kit. We accept cash, check or, credit cards.

All kits must be picked-up and returned to the Golisano Children's Museum of Naples between the hours of 9 am and 4:30 pm.

Deposit, Late & Damage Fees

A \$50 refundable deposit is required for all rentals. Refunds will be processed following on time return of kits with no damage or missing parts. The person or organization responsible for the rental will be charged a replacement fee if the cost to replace damaged or missing parts exceeds \$50. The responsible party is determined by the origination of payment.

There will be a \$50 per day late fee for each additional day beyond your return date.

Expectations

All kits are designed for use in ONE classroom/home. If an entire grade level would like to use the kit the same week, please inquire about availability.

We expect our kits to be used with respect and to have all materials returned to us properly and in good condition. We recommend adult supervision whenever children are exploring and building with our kits.

Rental Options

Kodo Kids Ramps

Explore types of energy, force and motion, gravity, and slope with our Kodo Kids Ramps STEAM Kit. Using rubber, plastic, and wooden ramps, students will explore a variety of



physic concepts with these open-ended play-based materials. With our rubber ramp, students can explore the manipulation of a continuous line and how elevation affects the motion of the ball. Use the plastic and wooden ramps to determine how the ball moves in relation to a fixed line and with the addition of angles. Let your students explore with these materials and marvel at how they tackle tough challenges with teamwork, ingenuity, and experimentation.

Bright Day Big Blocks

Bright Day Big Blocks is an open-ended STEAM experience that appeals to students of all ages. The blocks come in a variety of shapes and sizes allowing students to design, engineer, and test their creations. While younger students focus on stacking blocks, sorting shapes, and toppling towers, older students will create elaborate



structures while practicing their interpersonal skills, testing design ideas, and creating new games. Playing with Bright Day Big Blocks helps students build their vocabulary through communication, creativity through exploration, and problem solving through experimentation. Bring this open-ended play experience into your classroom and help your students learn through play.



Brackitz

With Brackitz planks and connectors, students are only limited by their own imagination. Brackitz allow students to free build amazing 3D structures. While building, students follow an engineering design process where they identify a problem, design and test a solution, and evaluate and rebuild. This process engages creativity, spatial reasoning skills, and the foundations of math, science, architecture and engineering. Your students will have a blast exploring the many STEAM concepts they can tackle with Brackitz.



Keva Planks



Amazing things happen when you pull out a bin of Keva planks. Creativity flows as students concentrate and use teamwork to design, engineer, and explore with these uniform wooden planks. Start by letting your students free play with Keva planks where they will strengthen their interpersonal skills, engage spatial reasoning, and investigate cause and effect. Try using Keva planks to supplement your lessons by challenging students to create stunning replicas of the settlements of the many Native American

tribes of Florida, to explore area and perimeter, or to create connections to literature by bringing a favorite story to life. Engage your students with this hands-on play-based learning.



Discovery Ramps and Seesaw- *(Designed for our Pre-K friends)*

Explore balance and the pull of gravity while experimenting with a variety of materials. Students can stack the wooden disks and trunks by size or combine them to create magnificent structures that may (or may not) defy gravity. Use the Experimental Seesaw to encourage fine motor skills while kinesthetically experimenting with the concept of balance. Set up a ramp, make it balance, and observe how gravity causes the ball to go from the starting line to the finish line. There are so many ways for students to play while they explore these amazing STEAM concept